### SIMULATION OF PEDESTRIAN SAFETY FOR AMG C63 USING ANSA & META

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### ABSTRACT

Pedestrian safety rules for passenger cars were introduced as regulation for all new seriesproduction vehicles in Europe and Japan in 2003. All cars have to fulfil these regulations from 2005 on, when sold in European markets. Japan requested their regulations fulfilling in 2004. Challenges according to these rules have been the contradiction between stiffness requirements due to every day load cases and the necessary softness of hood and bumper to fulfil safety aspects. Furthermore there are design and aerodynamic aspects, and of course package is demanding too. Due to all this, a pedestrian safety simulation in an early development state seems to be beneficial.

Basically the crash model could be used, however bumper and hood have to be modelled different. More complex models are needed, especially the mechanical behaviour of hood mounts, connecting clips, springs, dampers, seals, locks and hinges should be taken into account. In addition the bonding model of inner and outer sheet is crucial for the results. In case of the bumper with build in spotlight the interaction of plastic parts with foam and metal parts has to be modelled correctly.

Regulations require a certain area where head and leg impacts should be approved. These areas of the car have to be distinguished according to the rules. Especially the head impact zone should be created with a program in order to avoid manual work and errors. Due to the large area of the hood a large number of impact points has to be simulated in a manor of a raster in order not to miss any problematic zone or point. In addition "hard points" should be marked wherever an aggregate is close to the hood. The task to come from CAD data to a ready to run solver deck is solved by ANSA in a quite fast and efficient way and includes the support of regulations.

A large number of simulations give a tremendous amount of data that has to be post processed. Acceleration plots, HIC values, movies and overviews have to be calculated and created for each impact point so that fast examination and interpretation of results is possible. The advantage of using automated  $\mu$ ETA post processing for this issue is shown.

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### Agenda

- Overview
- Technical regulations
- Motivation for Pedestrian Safety Simulation
- Pre processing with ANSA
- Used Impactors
- Simulation overview
- Post processing with µETA
- Summary

### <u>ASSO</u>

### Overview

- Passenger cars have to fulfil Pedestrian safety rules since 2005 in Europe (Japan 2004) Phase I
- Phase II starting in 2010 will be more tough to fulfill
- These rules are often in contradiction to stiffness requirements
- Design and aerodynamic aspects give more demands
- The pedestrian safety rules require many tests to be fulfilled
- Testing of real parts is
  - time consuming
  - · very late in development process and
  - expensive
- Overall demands:
  - Low Costs and "Shorten time to market!"

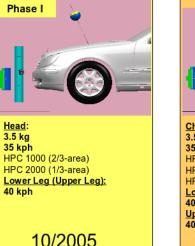
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# Description Approval of Head impact to bonnet Lower Leg

to bumper

Upper Leg to bumper and bonnet leading edge (Phase II)





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# **Motivation for Simulation**

- High cost efficiency
  - about 200 target points to "test" on head impact
  - another 10 to 20 positions for LowerLeg impact
- Early stage development
- Small design changes could have strong effects
- Continuous simulation during the whole development process
- Pedestrian safety simulation seems to be beneficial



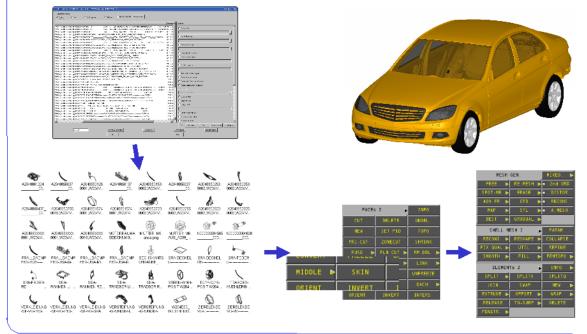
# Pre processing with ANSA

- CAD data translation
- Geometry treatment like repairing, midsurface creation
- Meshing
- Connections: bolts, springs, spotwelds, adhesives, folded joints
- Boundary conditions
- Control cards for solvers
- Raster creation for EC-Regulations and EuroNCAP
- Head and Leg positioning
- Output of solver deck with include structure



### **Translation from CAD-Data** series production crash model is basis additional and replacing parts have to be fetched from CAD by ansa catia direct interface - 240 A 1 5 10090 9000 1 5 10090 9000 2000 Distante are N. MARINE, M. M. MARINE, M. C. MARINE, "Interface of the page interface on systems (see a matching of the page of the help on the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the page of the page of the page of the systems of the page of the systems of the page of the pa 36 6 546 552 Weight NEW CONTRACTOR DE LE CONTRACTOR CONTRACTOR DE LA CONTRACT чаружаларына таларын куларын калары таларын каларын таларын куларын калары таларын каларын таларын каларын каларын таларын каларын каларын каларын каларын каларын калары - 0176 - 0176 1.000 Pedestrian Safety Simulation - LASSO, Holger Friese, 3rd ANSA &META International Conference, Porto Carras, September 9-11, 2009 page 7

# Geometry treatment & Meshing



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### **Replace Parts & Assembly**

- A sub structure of the Crash Model is used
- Unnecessary parts are removed
  - wheels
  - cut behind A-Pillar
- add Boundary Conditions
- replace Fenders & Bumper
- replace Bonnet



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# Critical "Inner and Outer Parts"

extension with components near the lower side of the bonnet
add wiper system
"Engine" replacement

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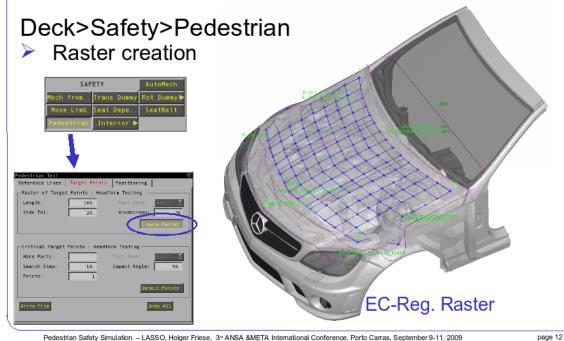
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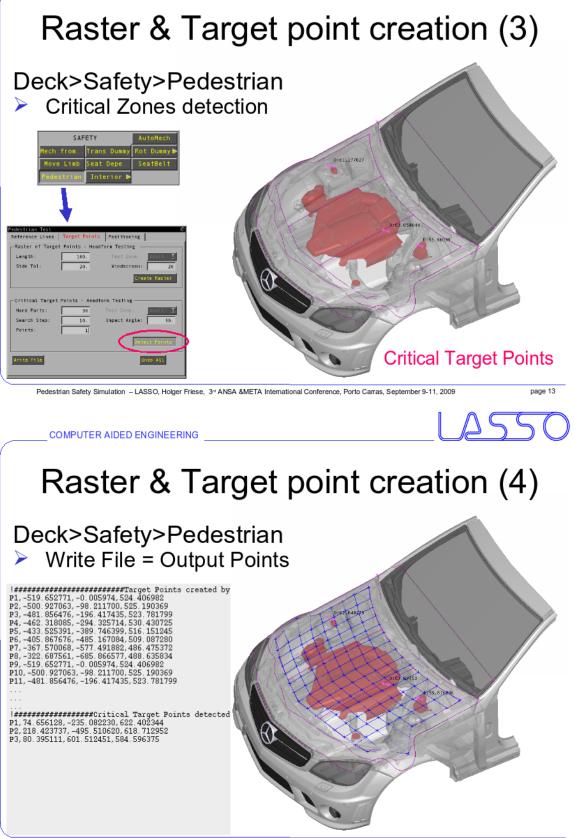
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# Raster & Target point creation (2)



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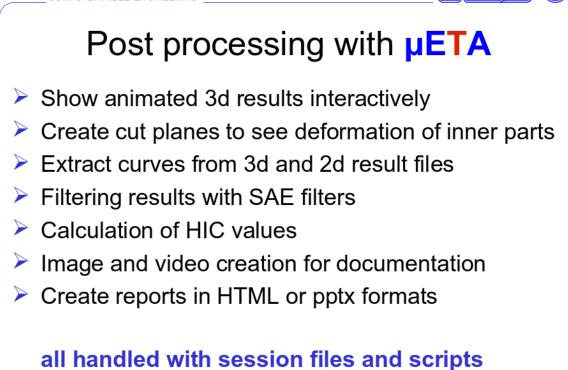


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 Simulation effort
 LS-Dyna running on Linux Cluster (16cores)
 Jobs submitted by script
 Computation time Head (average): 2h
 Computation time Lower Leg (average): 3.5h
 Disk space: 1.5GB
 100 Head jobs + 10 LowerLeg jobs accumulated to:

 1 week on two clusters 170GB disk space of results
 automated Post processing needed!





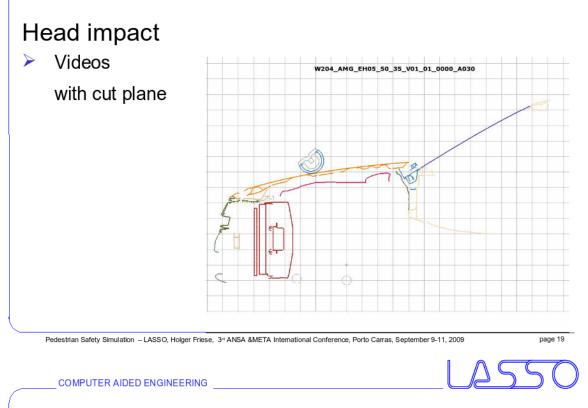
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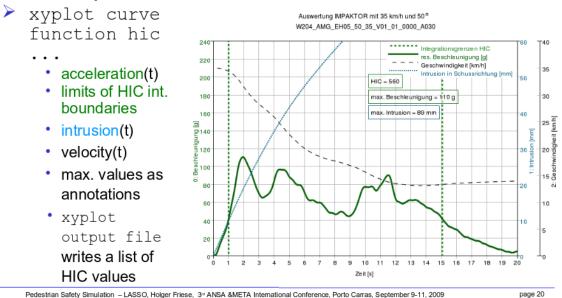


# Animation of results



# 2d-plot with HIC calculation

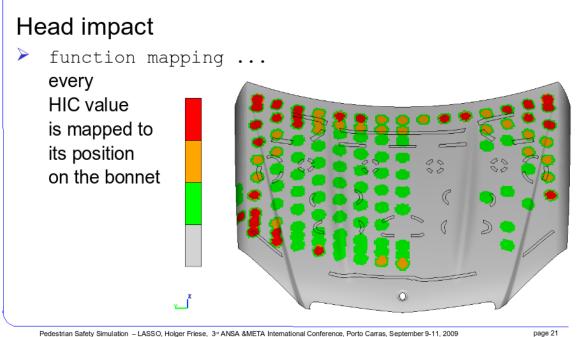
### Head impact







# Visualized HIC checking



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COMPUTER AIDED ENGINEERING Summary Pedestrian Safety in brief EC-Regulations overview Simulation is needed to be effective  $\geq$ Pre processing for pedestrian safety with ANSA The whole process from CAD data to a "ready to run" Input Deck including preparation of target points according to regulation requirements Overview of impactors >**µETA** in post processing Session file and scripting available · Complete interpretation and presentation capabilities for Pedestrian Safety including HIC value calculation Example was the AMG C63

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### REFERENCES

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- (2)  $\mu$ ETA PostProcessor version 6.3.2. User's Guide, BETA CAE Systems S.A., June 2009
- (3) Official Journal EU 2004-90-EC pedestrian protection, April 2004